

### **Faculty Member Contact Information**

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<b>Contact Info</b>	
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<b>Department</b>	Art & Design

### **1 Funded, 1 Unfunded URCA Assistant(s)**

**Are you willing to work with students from outside of your discipline? If yes, which other disciplines?**

- Yes

**How many hours per week will your student(s) be required to work in this position?**  
(Minimum is 6 hours per week; typical is 9)

- 9 hours

**Will it be possible for your student(s) to earn course credit?**

- Yes, in ART 325 or ART 430 for 3 credit hours.

**Location of research/creative activities:**

- Graphic Design Computer Lab 2214

**Brief description of the nature of the research/creative activity?**

- Research in use of the software FIGMA: The Collaborative Interface Design Tool FIGMA is a new web-based tool used for UI/UX design, rapid prototyping, and collaboration for digital products like websites and mobile apps. It allows teams to design, test, and build user interfaces by creating interactive prototypes, design systems, and developer-ready assets all in one place. This software has replaced Adobe XD software as industry standard. This software needs to be integrated into the graphic design curriculum; giving students some classroom experience with aspects of the software prior to graduating.
- FIGMA will be integrated into the fall 2026 ART 312 Intermediate Studio in Graphic Design coursework. It will likely be used to produce demo sites and apps. FIGMA is

available to educators and students for free which means there is no current cost incurred by the university, department or school.

**Brief description of student responsibilities?**

- Student(s) will assist with mock software projects and usage tests. The goal is to have a few functions projects ready to go for the fall semester.

**URCA Assistant positions are designed to provide students with *research or creative activities* experience. As such, there should be measurable, appropriate outcome goals. What exactly should your student(s) have learned by the end of this experience?**

- Students will learn how to assess the practical implementation of a new piece of software into the graphic design field. Where the new software might have value and how it may help with the production of sample apps, websites etc for clients around client needs and goals.

**Requirements of Students**

**If the position(s) require students to be available at certain times each week (as opposed to them being able to set their own hours) please indicate all required days and times:**

- Friday Mornings and Tuesday Afternoons

**If the location of the research/creative activities involves off campus work, must students provide their own transportation?**

- N/A

**Must students have taken any prerequisite classes? Please list classes and preferred grades:**

- Completion of ART 312 is required

**Other requirements or notes to applicants:**

- Graphic Design and Software experience is a plus